A screenshot of a computer program

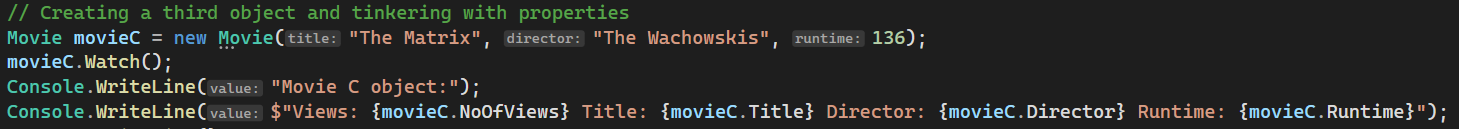
AI-generated content may be incorrect.

## Step 1

[MovieManagerV10.sln](file:///C:\Git\OOProg25\Chap\OOProg01\MySolution\OOP.1.1\MovieManagerV10\MovieManagerV10.sln)

* Objects are created when the keyword ‘new’ is present in the first 2 lines
* Arguments for the constructors are specified inside of the ‘()’ of the same 2 lines
* Properties er used in the print statements and if named correctly will always start with a capital letter. In this program we get Title, Director and NoOfView all from the Movie instances
* Methods are called when the ‘.’ Is used (movieA.Watch()) for instance and what separates a method from a property is the ‘()’ at the end

## Step 2



## Step 3

If we directly let the client change NoOfViews we can get some not so logic results. We should first of all never be able to decrease the number of views, as that wouldn’t make sense. Also we should try to avoid increasing that number more than once per time.

Another thing to consider is that we might want to register every time it changes and do some other logic whenever, which can be done in the method.